



# CLEAN UP & PLAY

## KOHIKOHI TAKARO

### SKILL FOCUS

- Throwing
- Ground Fielding

### COMPLEXITY



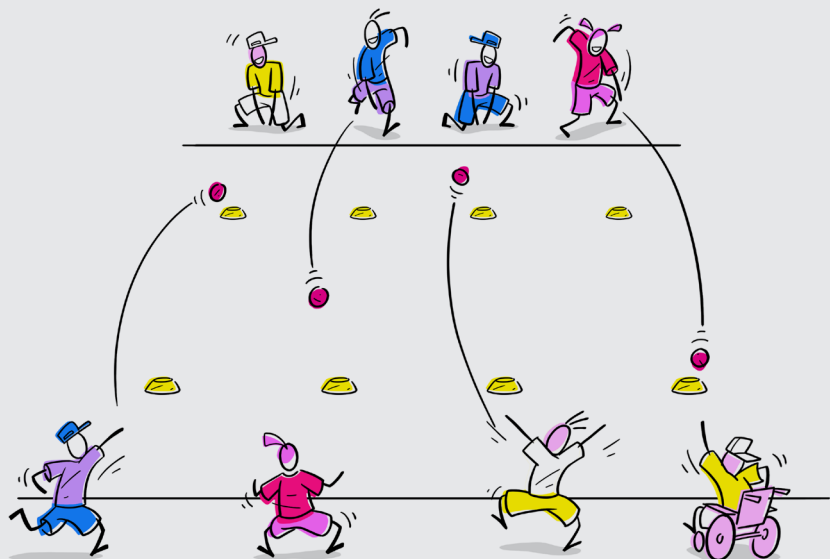
### WHAT OTHER SKILLS COULD BE INVOLVED

Movement – Catching, Underarm Throwing, Underarm Rolling & Perception Skills.

### THINK QUICK — WHAT TO LOOK OUT FOR

- Encourage the Smashies to make quick decisions to return the ball.

## SET UP



## LET'S PLAY

- Create two equal teams facing each other, with a dividing zone in-between.
- Divide the rubbish (balls) between the two groups.
- The aim is to throw the rubbish onto the other team's side at any time.
- After a predetermined amount of time, the balls are counted to see who has the least.

### EQUIPMENT



Cones, Balls (Small or Large).

### TIME



10 minutes on activity.

### SMASHIES GROUP



Small or large groups (split into 2 groups) or try it at home with someone.

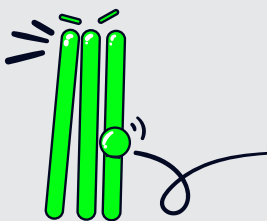
# VALUES

(PROMPT THE SMASHIES)



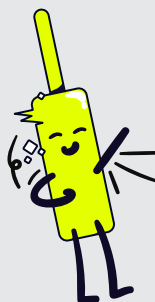
## HONESTY PONO

How could the Smashies be honest when they play this game?



## SUPPORT TAUTOKO

In what ways can Smashies support their partner or teammates when playing?



## COOPERATION MAHI TAHI

How could Smashies work together when they play?



# MIX IT UP

- ⊖ To start off call out a specific way to get the ball to the opposite side i.e. rolling on the ground to make it easy, then move on to under arm throwing then over arm throwing.
- ⊕ Introduce a bigger ball and place in the middle of the safe zone, the teams are to try and hit the ball, so it rolls over to the oppositions side.
- ⊕ Encourage teamwork by passing the ball around a set number of times amongst your team before you can throw it to the other side.

# SMASH IT UP



Mission – Introduce targets in the dividing zone. If struck these allow for an **Extra Life** (additional balls to throw) or an **Energy Boost** (where a ball becomes untouchable and can't be thrown back).



Boss Battle – Smashies vs Activators / Coaches / Teachers / Parents.



Arena Mode – Dividing zone gets bigger or smaller as play progresses.

# SMASHIES VALUES

(REFLECT WITH SMASHIES)

- What were some of the ways that your team cooperated today?
  - How did you show support for each other?
  - How were you honest in the game?



I did a good job of being cooperative / supportive / honest



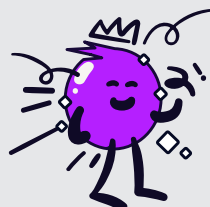
I was OK



I wasn't cooperative / supportive / honest



FIND MORE INFO :)



## DON'T FORGET TO ASK THE SMASHIES



- Reinforce the positive:
  - I Like the way you...*
- Where are you aiming your throws?
- What throws worked best for you?
- How did you stop the ball?