



### SKILL FOCUS

• Batting

### COMPLEXITY



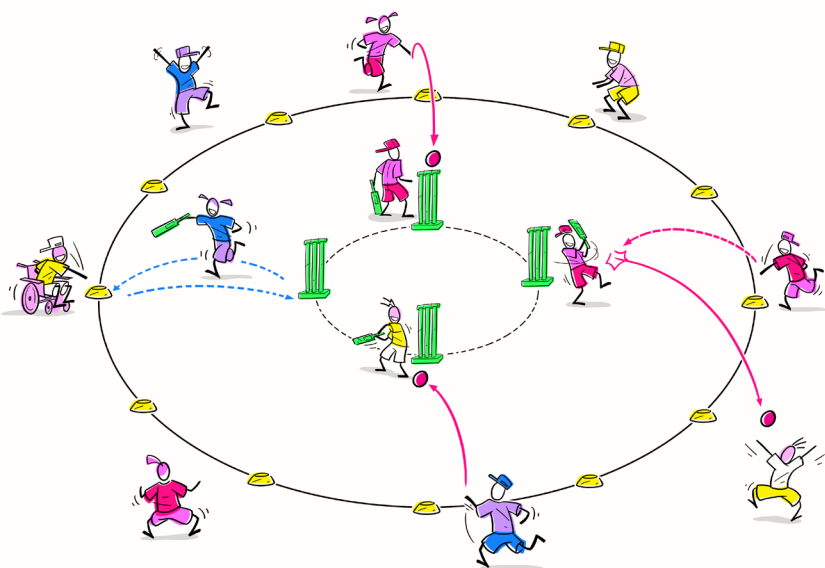
### WHAT OTHER SKILLS COULD BE INVOLVED

Running, Underarm Throwing, Bowling, Catching & Perception Skills.

### THINK QUICK — WHAT TO LOOK OUT FOR

- Encourage Smashies to say "BOUNCE" when the ball bounces and "HIT" when it hits the bat.
- Encourage Smashies to consider how to hit the balls to score points.
- Encourage Smashies to be watching at all times as balls may be hit from other batters.

## SET UP



## LET'S PLAY

- Start with a circle of cones (planet) in the middle of the game arena, with four sets of wickets positioned around the 'planet'.
- Divide Smashies into three even groups of four (four batters, four bowlers and four fielders).
- Bowlers underarm throw or bowl the ball, trying to make sure it only bounces once before getting to the batter.
- Batters hit the ball and run back and forth (from the bowlers cone to the wickets) to score points, they keep running until the ball is returned into the centre planet.
- Once the ball is bowled the bowler runs to the centre to be the wicketkeeper and helps with the return of the balls.
- Fielders must grab one ball (which is hit by any batter) and return the ball to the planet.
- Smashies swap roles after each ball and continue to rotate.

### EQUIPMENT



Cones, Balls (Small or Large), Wickets.

### TIME



15 minutes on activity.

### SMASHIES GROUP



Small or large groups.

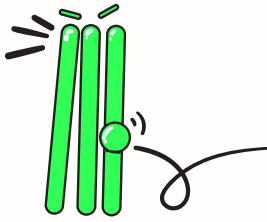
# VALUES

(PROMPT THE SMASHIES)



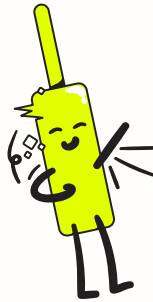
## HONESTY PONO

How could the Smashies be honest when they play this game?



## SUPPORT TAUTOKO

In what ways can Smashies support their partner or teammates when playing?



## COOPERATION MAHI TAHI

How could Smashies work together when they play?

# MIX IT UP

- ⊖ Roll a larger ball to the batter if needed.
- ⊕ All batters run until all balls are returned.
- ⊕ Runs from all four batters are added together as a team.

# SMASH IT UP



Mission – If a Smashie scores 5 runs off any hit all batters rotate around to face a new bowler.



Boss Battle – Smashies vs Activator / Coach / Whānau / Teacher (timed number of catches).



Arena Mode – Make the planet bigger or smaller as a target for the ball to be returned to.

# SMASHIES VALUES

(REFLECT WITH SMASHIES)

- What were some of the ways that your team cooperated today?
  - How did you show support for each other?
  - How were you honest in the game?



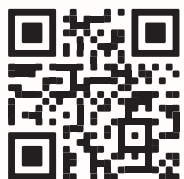
I did a good job of being cooperative / supportive / honest



I was OK



I wasn't cooperative / supportive / honest



FIND MORE INFO :)



## DON'T FORGET TO ASK THE SMASHIES



- Reinforce the positive:  
*I Like the way you...*
- Where can you hit the ball to maximise the runs you can score?
- As a team how can you return the balls as quickly as possible?